



Design out the box



School Golf

Context

The school has decided to get creative and develop a range of activities that keep students entertained at break and lunchtimes. As part of this initiative the student council have come up with some creative ideas for the yard that includes climbing walls, table tennis, 5 aside pitches etc. One of the more creative ideas is a crazy golf course.

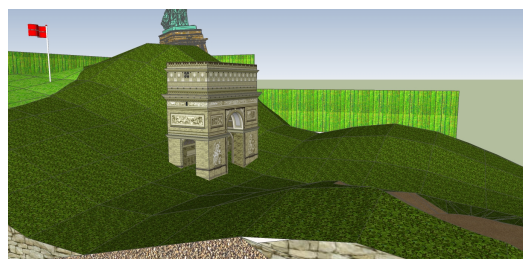
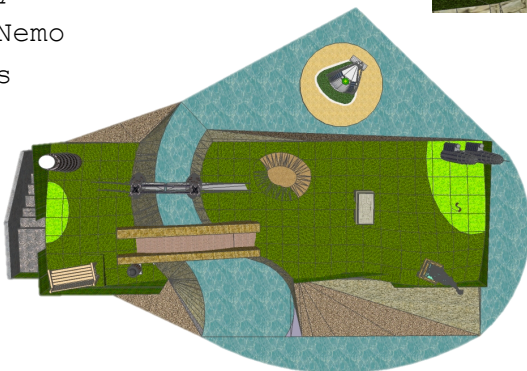
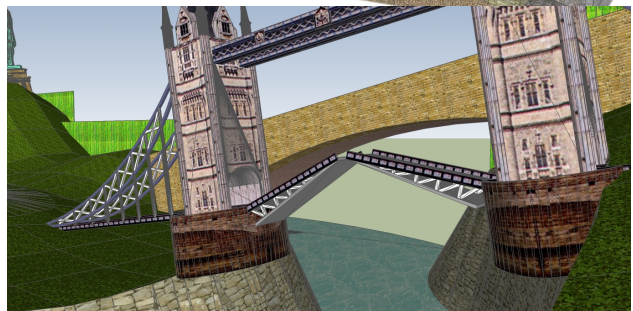
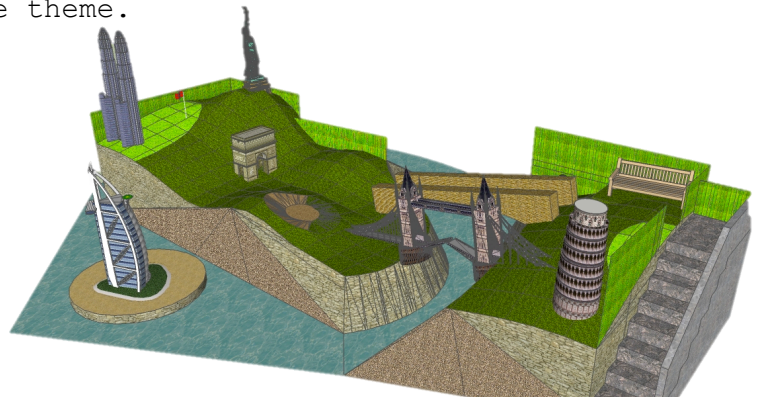
Design Brief.

You are going to work as **part** of a **design team**. As a team you are required to **design two mini courses** for a **crazy golf course** due to be designed on the school yard. Each team will be given **themes** to **base their courses around**. i.e. space, the sea, famous landmarks, pinball, sport, music, etc. You will **work together** to design 'two crazy golf courses' using **everyone's** ideas and input, good or bad! Once you have **designed** and **evaluated** both ideas **together**, you will then move on to the next stage, development, final designs. Each team will then **manufacture a model** of the two courses they have designed. You will also be required to manufacture all **relevant details** such as bunkers, the rough, ramps, bridges, lakes and any other features relating to those individual themes.

Each teams can come up with their own them or choice one from the list below. No two teams can cover the same theme.

THEMES

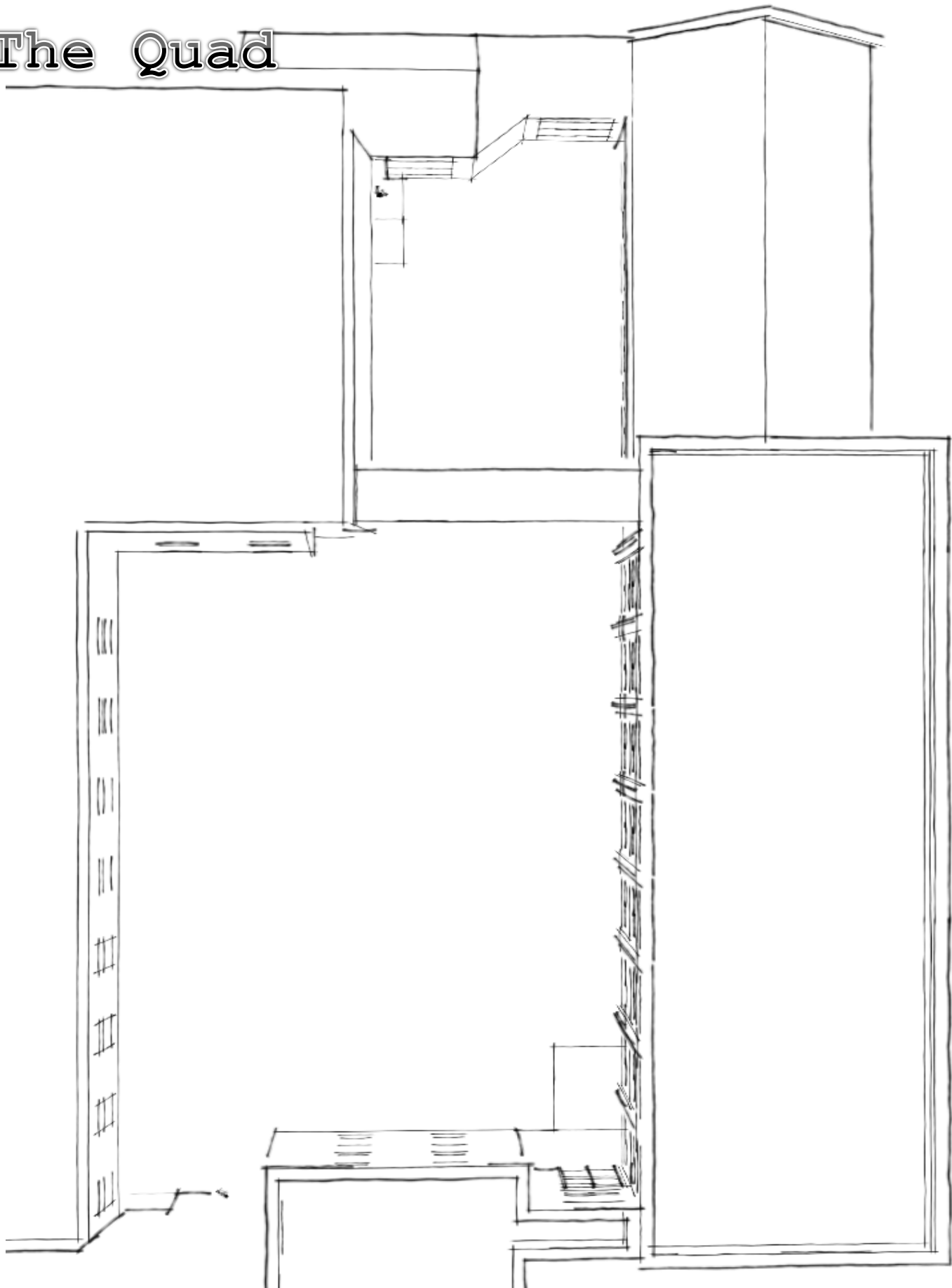
- America
- France
- Australia
- UK
- Famous Landmarks
- Jungle
- Desert
- Sea
- Space
- James Bond
- Pirates
- Dinosaurs
- Toy Story
- Finding Nemo
- Star Wars





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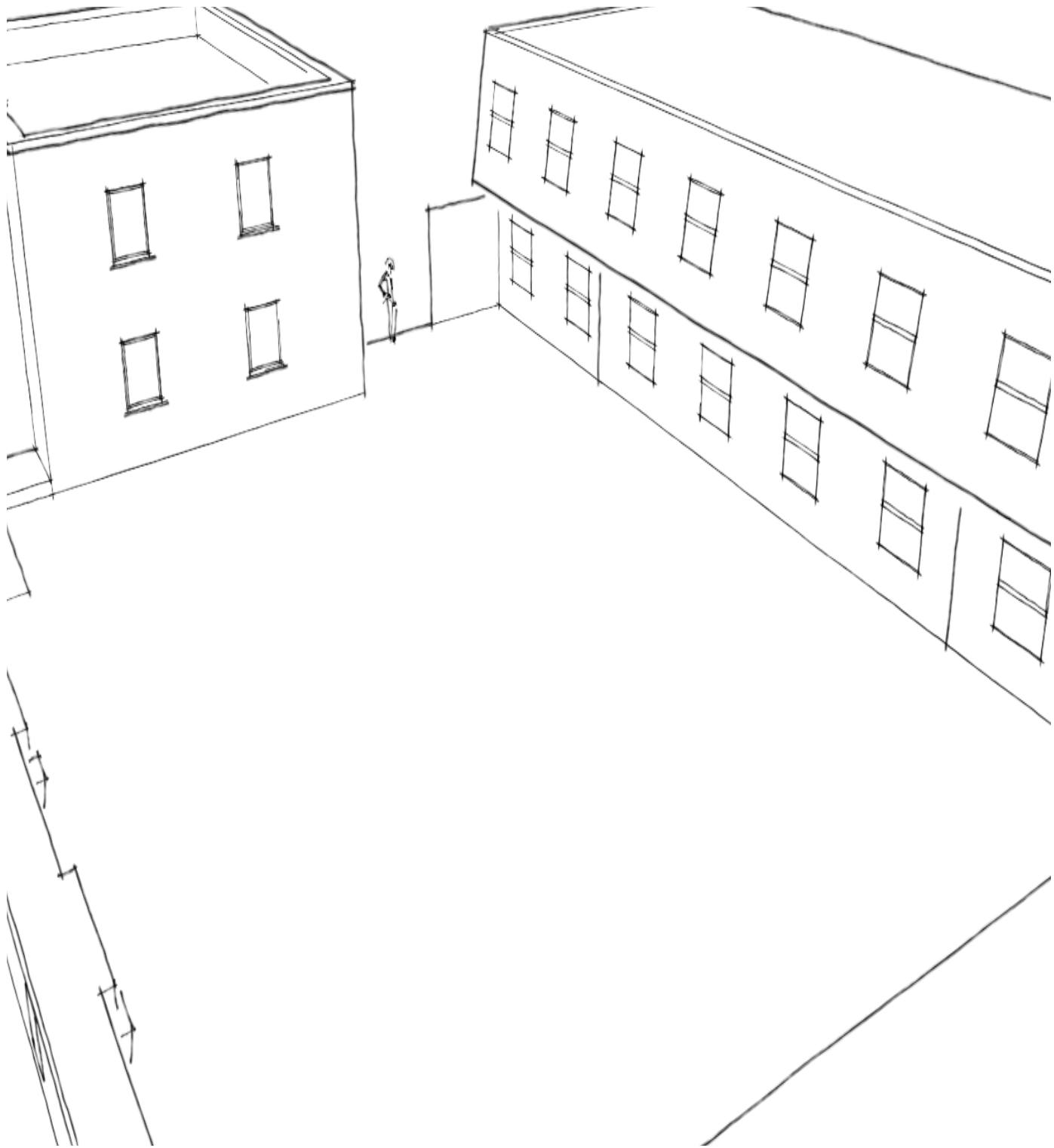
The Quad





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